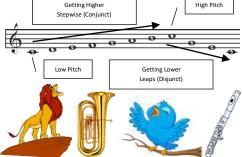
## NIGHT & DAY

### A. Pitch

# Getting Higher Stepwise (Conjunct)

The **highness** or **lowness** of a sound.



#### B. Tempo

The **speed** of a sound or piece of music.

FAST: Allegro, Vivace, Presto **SLOW:** Andante, Adagio, Lento

**GETTING FASTER -**Accelerando (accel.)

**GETTING SLOWER -**Ritardando (rit.) or Rallentando (rall.)



#### C. Dynamics

Exploring the Elements of Music

The **volume** of a sound or piece of music. **VERY LOUD:** Fortissimo (ff)

LOUD: Forte (f)

**QUITE LOUD:** *Mezzo Forte (mf)* QUITE SOFT: Mezzo Piano (mp)

SOFT: Piano (p)

VERY SOFT: Pianissimo (pp)

**GETTING LOUDER:** Crescendo (cresc.) **GETTING SOFTER:** Diminuendo (dim.)



D. Duration



#### E. Texture

How much sound we hear.

**THIN TEXTURE:** (sparse/solo) – small amount of instruments or melodies.



THICK TEXTURE: (dense/layered) lots of instruments or melodies.

#### F. Timbre or Sonority

Describes the unique sound or tone quality of different instruments voices or sounds.



Velvety, Screechy, Throaty, Rattling, Mellow, Chirpy, Brassy, Sharp, Heavy, Buzzing, Crisp, Metallic. Wooden etc.

#### G. Articulation

How individual notes or sounds are

played/techniques. **LEGATO** – playing notes

in a long, smooth way shown by a **SLUR**.

**STACCATO** – playing notes in a short, detached, spiky way shown by a **DOT**.

#### H. Silence

The opposite or absence of sound, no sound. In music these are **RESTS**.

**SHORT** 

The **length** of a sound.





#### I. Notation

How music is written down.

**STAFF NOTATION** – music written on a **STAVE** (5 lines and spaces)



**GRAPHIC NOTATION/SCORE** – music written down using shapes and symbols to represent sounds.

